# Is Mobility a Solved Problem?

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## On the edge

- End-host diversity
  - Multiple interfaces
  - Cognitive radios
- Environment diversity
  - Edge networks combine
    - Point-to-point networks
    - Ad hoc networks
    - Sensor networks
    - Delay tolerant networks
  - Islands of connectivity



#### 1. Detection

- What connectivity do I have?
- The more available interfaces/channels, the more expensive detection becomes
- Always-on connectivity is not feasible
- Can there be a common control channel?



#### 2. Discovery

- Who are my neighbors
- Can they help me with my communication?
- All roads don't lead to the Internet
- Move more routing into the end host
- Selfish vs. cooperative routing



#### 3. Naming

- Who do I want to talk to?
- Host vs. service based communication



- 4. End-to-end services
  - What is a connection?
  - What service can I expect?
  - How is end-to-end communication supported?
  - Revisit hop-by-hop communication
  - Move more services into the network



- 5. Resource management
  - Where are the bottlenecks?
  - Buffer space
  - Energy
  - Bandwidth



## What do we need?

- Simple design
  - Easy to use
- Can we design an architecture that supports these new communication paradigms?
  - Is IP an option?
  - Can we enhance IP?
  - Do we need something new?

